

A method for encryption and decryption of large messages by using matrices

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Abstract: This paper aims to provide broad view about security for large messages. In this, we are using 400 characters for encryption and decryption, characters are easily encrypted and decrypted by using a open software called geogebra, that helps in multiplying matrices for decryption and getting inverse for encryption, encrypting and decrypting large message with less time, estimated less than one minute. This paper reviews sending large messages with encryption and decryption with less time. Encrypted and decrypted for 400 characters.

Key words: Geogebra, Matrices Encryption, Decryption.

I. Introduction

Transmission and storage of multimedia data like audio, video, and images over the Internet has increased in today's digital communication. Among the different multimedia data, messages are transmitted and used very often. It is essential to protect the multimedia data from unauthorized disclosure during transmit. Information security has become a very critical aspect of modern computing systems to protect data from unauthorized access. Etymologically speaking, the word cryptography comes from the Greek origin. It is a combination of two words Crypto and Graphy. Crypto means Secret and Graphy means Writing [1]. Cryptography deals with creating documents that can be shared secretly over public communication channels. The present Scenario, everyone needs to encrypt the message at the sender side and decrypt it at the receiver side to preserve security and privacy. So cryptography is the study of creating and using encryption and decryption techniques. In cryptography the term plaintext is used for the original message that is to be transformed. The message which has been transformed is called Cipher text. An encryption algorithm works with a key to transform the plain text into cipher text. Decryption algorithm works in the reverse order and converts the cipher text into plain text [2]. Today this term refers to the science and art of transforming messages to make them secure and immune to attacks. For the purpose of security and privacy, we need to encrypt the message at the sender side and decrypt it at the receiver side. So cryptography is the study of creating and using encryption and decryption techniques. Cryptography is divided into two types [3]. Symmetric Key, Symmetric Key Cryptography a single key is shared between sender and receiver. The sender uses the shared key and encryption algorithm to encrypt the message. The receiver uses the shared key and decryption algorithm to decrypt the message. In Asymmetric Key Cryptography each user is assigned a pair of keys, public key and private key. The public key is announced to all members while the private key is kept secret by the user. The sender uses the public key of the receiver to encrypt the message. The receiver uses his own private key to decrypt the message [4]. As shown in fig1. Computer and network security is both fascinating and complex. Some of the reasons follow:

1. Security is not as simple as it might first appear to the novice. The requirements seem to be straight forward indeed, most of the major requirements for security services can be given self-explanatory, one-word labels: confidentiality, authentication, nonrepudiation, or integrity. But the mechanisms used to meet those requirements can be quite complex, and understanding them may involve rather for reasoning.

2. In developing a particular security mechanism or algorithm, one must always consider potential attacks on those security features. In many cases, successful attacks are designed by looking at the problem in a completely different way, therefore exploiting an unexpected weakness in the mechanism.

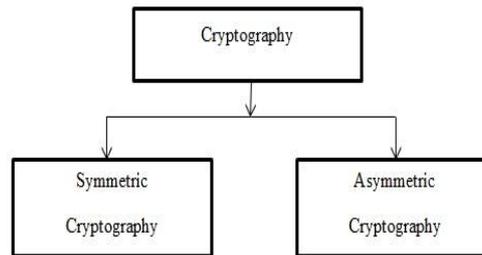


Fig 1. Types of Cryptography

3. Because of point 2, the procedures used to provide particular services are often counter intuitive. Typically, a security mechanism is complex, and it is not obvious from the statement of a particular requirement that such elaborate measures are needed. It is only when the various aspects of the threat are considered that elaborate security mechanisms make sense.

4. Having designed various security mechanisms, it is necessary to decide where to use them. This is true both in terms of physical placement (e.g., at what points in a network are certain security mechanisms needed) and in a logical sense [e.g., at what layer or layers of an architecture such as TCP/IP(Transmission Control Protocol/Internet Protocol) should mechanisms be placed].

5. Security mechanisms typically involve more than a particular algorithm or protocol. They also require that participants be in possession of some secret information (e.g., an encryption key), which raises questions about the creation, distribution, and protection of that secret information. There also may be a reliance on communications protocols whose behaviour may complicate the task of developing the security mechanism. For example, if the proper functioning of the security mechanism requires setting time limits on the transit time of a message from sender to receiver, then any protocol or network that introduces variable, unpredictable delays may render such time limits meaningless.

6. Computer and network security is essentially a battle of wits between a perpetrator who tries to find holes and the designer or administrator who tries to close them. The great advantage that the attacker has is that he or she need only find a single weakness, while the designer must find and eliminate all weaknesses to achieve perfect security.

7. There is a natural tendency on the part of users and system managers to perceive little benefit from security investment until a security failure occurs.

8. Security requires regular, even constant, monitoring, and this is difficult in today's short-term, overloaded environment.

9. Security is still too often an afterthought to be incorporated into a system after the design is complete rather than being an integral part of the design process.

10. Many users and even security administrators view strong security as an impediment to efficient and user-friendly operation of an information system or use of information. It secures information mathematically by mangling message with key.

Cryptography principles

Cryptographic Principle 1:

The first principle is that all encrypted messages must contain some redundancy, that is, information not needed to understand the message. Messages must contain some redundancy.

Cryptographic Principle 2:

Some method is needed to foil replay attacks. One such measure is including in every message a time stamp valid only for, say, 10 seconds. The receiver can then just keep messages around for 10 seconds, to compare newly arrived messages to previous ones to filter out duplicates.

The privacy of intended sender and receiver information is protected from eavesdropper [5]. The development of the worldwide web resulted in broad use of cryptography for e-commerce and business applications. The underlying enabling technologies are inexpensive fast software cryptography and open security protocols such as TLS (SSL), SSH and IPsec as introduced in the second half of the 1990s. In spite of this development, only a small fraction of the Internet is encrypted. Most of this encryption is situated at the network or transport layer; the communication is protected end-to-end (e.g., from the browser in the client to the web server), from gateway

to gateway (for a VPN based on IPsec using tunnel mode) or from client to gateway (e.g., a VPN for remote access to company networks). In the last decade we have witnessed an explosion of data between sender and receiver [6]. According to the above introduction all research work showing that encryption is applied for only small messages. Now, we propose a Novel Method that encrypts and decrypts. In this paper we proposed a novel method that encrypts and decrypts 20X20 rank matrix, approximately 400 character message.

II. Literature Review

In network security, we are having attacks like Passive attack and Active attack; Passive attacks are in the nature of eavesdropping on, or monitoring of, transmissions. The goal of the opponent is to obtain information that is being transmitted. Active attacks involve some modification of the data stream or the creation of a false stream. According to Cryptography and network security; the existing systems are discussed as follows.

Dr. James H. Yu [7] concluded that most people do not know they are at risk until an attack occurs. The general rule is that as network security increases, cost increases, and the overall system network performance decreases. Network security consists of authentication, access control, integrity, and confidentiality. It must be addressed at three levels:

- (1) user-internal security policies,
- (2) Application – firewalls, proxies, and software, and
- (3) hardware – intelligent hubs, switches, and routers.

A network security policy, an auditing procedure, and a violation response plan must all be in place to deal with any breach or breakdown of network security before it occurs. Kyung Jun Choi et.al [8] investigated various cryptographic algorithms suitable for wireless sensor network based on MICAZ-type motes in which MD5 and RC4 showed best performance in terms of power dissipation and in terms of cryptographic processing time used. Play fair is digraph substitution cipher which uses a 5×5 matrix, in which the keyword is written first and the remaining cells of the matrix are filled with other letter of alphabets with I and J taken in the same cell. The message is divided into digraphs, in which repeating letters in the same pair are separated by filler letter X. In case of odd number of letters in the message a spare letter X is padded with the word to complete the pair. Then the plaintext is encoded according to the four rules presented in [9]. The security of RSA is based on the fact that it is relatively easy and two large prime numbers p and q , but no efficient methods are known to factor their product N . Note that the security of RSA is based on the fact that extracting random modular roots mod N is hard. This problem could be easier than factoring N (it cannot be harder); surprisingly, whether or not it is easier is still an open problem [10]. In 2010 Dunkelman et al. [11] have published a related key attack on the 64-bit block cipher KASUMI (that is standardized for GSM under the name A5/3 and that is also used for encryption in 3GPP); the attack requires 4 related keys, 226 plaintexts, 230 bytes of memory and time 232; while these complexities are rather low, the attack cannot be applied to KASUMI as deployed in current mobile networks.

III. Proposed Method For Encryption and Decryption by Using Matrices

In this paper we proposed a novel method that encrypts and decrypts the large messages by using an open software called Geogebra, here GeoGebra (from Geometry and Algebra) is one of the most innovative, open -code math software (GNU General Public License) which can be freely downloaded from www.geogebra.org. GeoGebra works on a wide spectrum of operating system platforms which have Java virtual machine installed on. Markus Hohenwarter created free open-source dynamic mathematics software GeoGebra, which is used for both teaching and learning mathematics from middle school through college to the University level and also in industry (see Hohenwarter & Preiner, 2007). GeoGebra offers geometry, algebra and Calculus features in a fully connected, compacted and easy-to-use software environment. In other words, this tool extends the concepts of dynamic geometry to the fields of algebra and mathematical analysis. Designed specifically for educational purposes, GeoGebra can help students grasp experimental, problem-oriented and research-oriented learning of mathematics, both in the classroom and at home. By using this geogebra open software we created a mathematical model that enables to multiply matrices of 20X20 matrices and even for more order of matrices. We executed for 20X20 matrices, the geogebra instantly gives a resultant matrix, and the geogebra is one of the best open software for matrix multiplication of any order matrices. In the above flow chart we use geogebra open software then we enter a Matrix that is formed by a message by assigning a number into text like A=1 B=2.....Z=26 likewise, then randomly choose a key matrix on our own. Multiply key matrix and first matrix by geogebra open software, get a resultant matrix, this process is called encryption process. Next the key matrix is inverted and multiplied with the resultant matrix of first matrix and key matrix, then get a matrix same as first matrix. This process is called as decryption process.

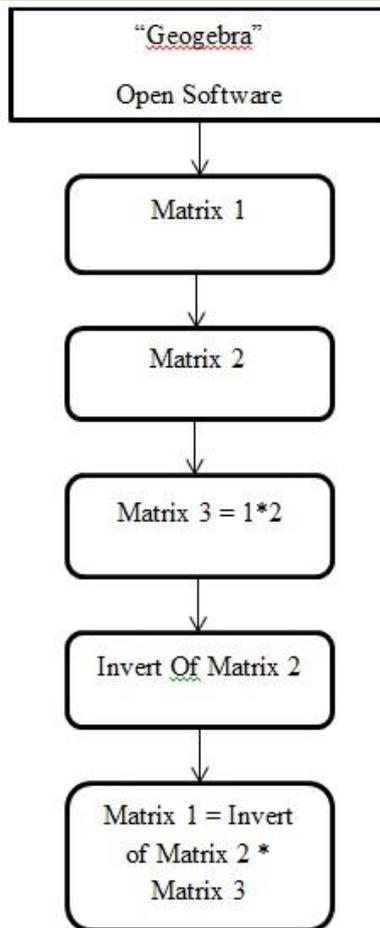


Fig 2. Flowchart

IV. Experimental Results

In this paper we choose the message to encrypt and decrypt is

“Alhabeecollege of engineering and technology is a premier institution is established by Alhabeec charitable trust in the year 2002. The college is affiliated to JNTU Hyderabad, Approved by AICTE and accredited by NNBA. In addition to this, the institution is also being certified ISO 9001:2008. The college is situated at Damerigadda, Chevella, Hyderabad. The Hyderabad is a pearl city of India”

The above message is coded as shown in below table.

Table 1. Coding Table for chosen text

0	1	2	3	4	5	6	7	8
-	A	B	C	D	E	F	G	H
9	10	11	12	13	14	15	16	17
I	J	K	L	M	N	O	P	Q
18	19	20	21	22	23	24	25	26
R	S	T	U	V	W	X	Y	Z
27	28	29	30	31	32	33	34	35
0	.	,	:	1	2	8	9	;

The above table is coded as according to text to be encrypted.

Matrix 1 represents the message to be encrypted formed by using coding table.

Matrix 2 is key matrix selected randomly for multiplication with matrix 1.

Fig 5 shows the decrypted matrix.

Fig 7 shows the encrypted matrix, which is same as matrix 1.

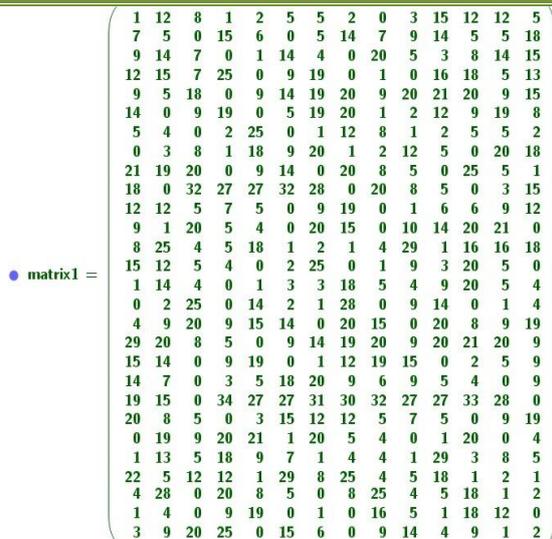


Fig 3.Message into matrix

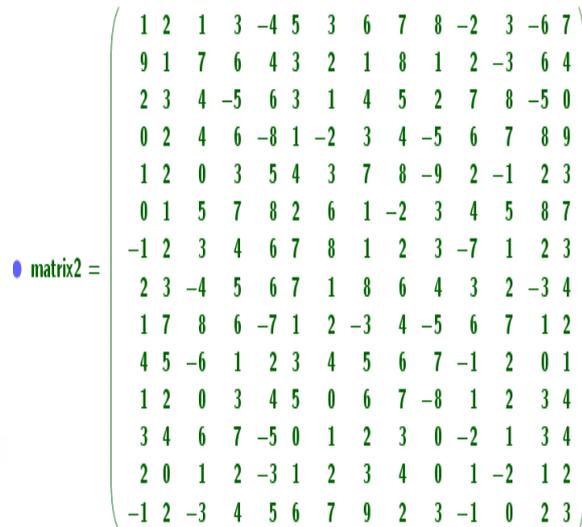


Fig 4. Key matrix

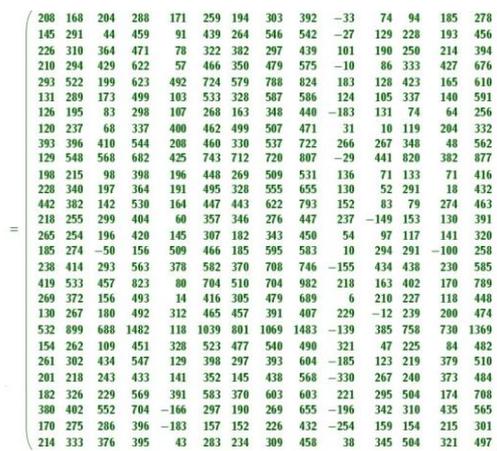


Fig 5.Decryption matrix

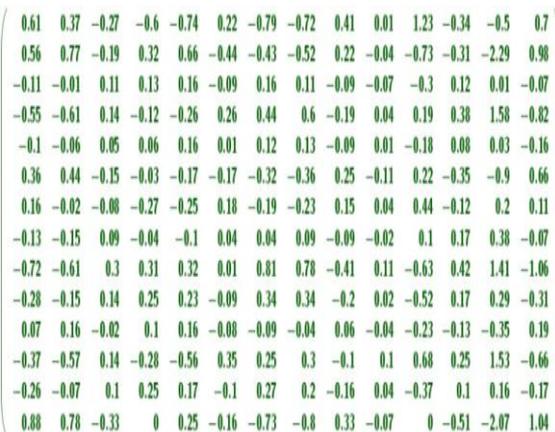


Fig 6. Inverse matrix

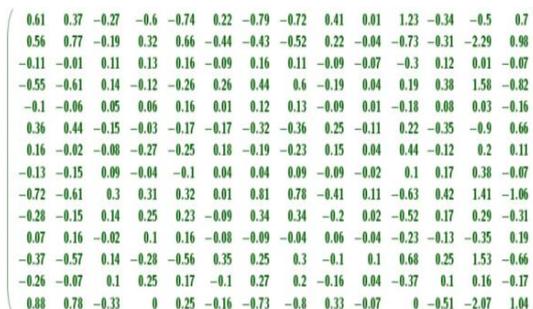


Fig 6. Inverse matrix

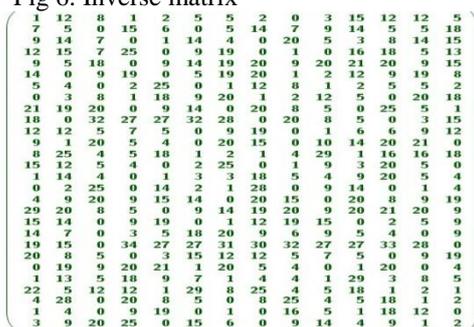


Fig 7. Encryption Matrix

Table 2. Comparison Table

Matrix	Characters	Manual Time	Geogebra Time
3 X 3	16	20-25 min(avg)	<1 Min
20 X 20	400	Can't say	1 Min(avg)

The above comparison table shows that this method works efficiently for encryption and decryption with less time for large messages.

V. Conclusion

This paper concludes that the large messages are transferred by providing cryptography technique called encryption and decryption. We have succeeded setting 20X20 matrices in less time by using geogebra open software. Through this approximately 400 characters are encrypted and decrypted. There is a scope of expanding 20X20 matrices using our proposed novel method.

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